



## Do You Hear What I Hear?

Using objects in your classroom or sounds from your phone or computer, play a familiar sound and prompt children to consider what it was. If using materials in the classroom, hide the object or have children close their eyes while you play the sound.

Be mindful of children's tolerance to noise and sounds when choosing sounds to play.

### For example:

- ◆ Strum a toy guitar
- ◆ Play animal noises
- ◆ Play rain, wind, or thunder sounds

**More Support:** Be prepared to scaffold, "I think I've heard that noise on the farm." Play sounds and model and narrate your reasoning for determining its source.

### Prompt Children's Explanations

"Why do you think it was a car horn?"

"How do you know it's a cat and not a dog?"